

Chess Code Evaluation Grading Sheet

Name: _____

TA: _____

<u>Score</u>	<u>Max Possible</u>	
_____	16	Used virtual methods to handle differences between chess pieces
_____	15	Effective class, method, and variable names
_____	15	Effective top-down decomposition of algorithms
_____	15	Code layout is readable and consistent
_____	7	Effective source tree directory structure
_____	7	Effective file organization
_____	15	Good unit test cases
_____	10	Proper use of shared library
_____	Total	
_____	Final Score	(Total capped by percentage of functionality completed)